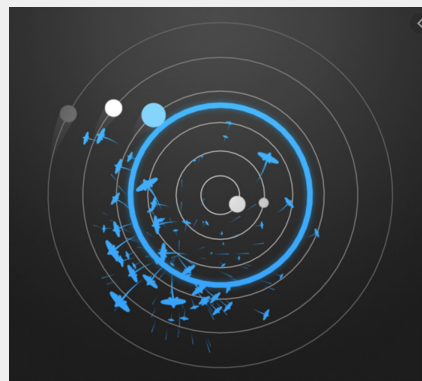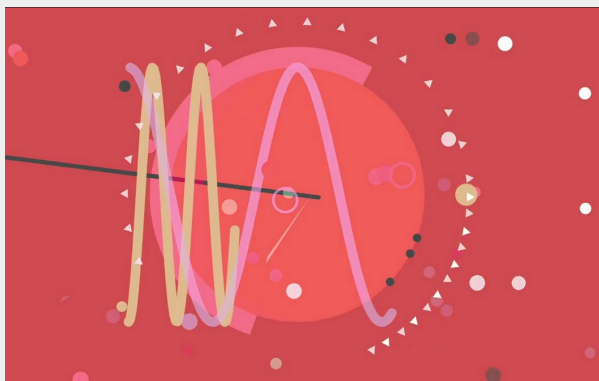Van Nguyen
Art 101 Section 1
Professor Steve Durie
May 10, 2021
Final Project Proposal

For my final project, my idea is to create visual representations for music/ instrumental

tracks based on their rhythm and frequency using the animation assets that I will make. The

visual for each track of the music will be different from each other. I think of implementing some

interaction features in it. For example, the more mouse clicks are made, the more different

visuals would be (could be different effects, sizes or colors). I would need to use p5.sound,

p5.play, SceneManager, and would consider using p5.touchgui, or/and p5.clickable.

The context of my project that I want to address is Theatrification or/and skeuomorphism vs flat
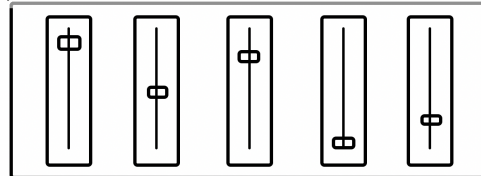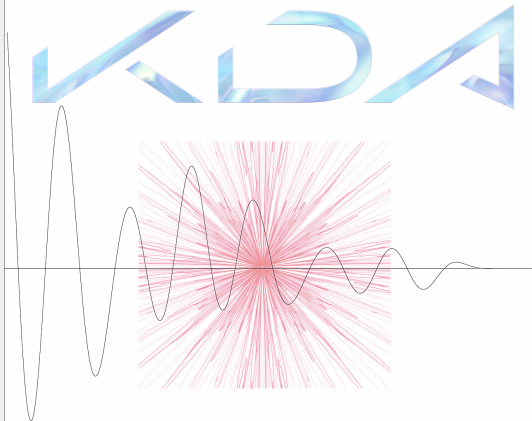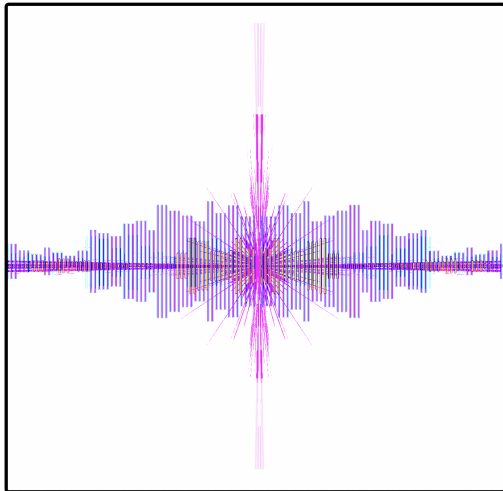
design.

KDA

MUSIC VISUALIZER

project made by
Van Nguyen

HOW-TO

- Use mouse to use controller
- Use keyboard to switch instrumentals

key [1] = drums 1
key [2] = drum 2
key [3] = bass + alarm
key [4] = chords + synths
key [5] = vocals

OR

KDA